

Summary of Board Direction

Comfort Lake-Forest Lake Watershed District

2024						
Reference Number*	Date Given	Direction Given	Notes	Assigned to	Completed/ Resolved?	Estimated Cost
63	9/26/2024	Staff will record the October CAC presentation on low salt design	This will be done.	CLFLWD Staff	Noted	
62	9/26/2024	Staff will provide a full report on the State of the Watershed event	This will be covered during the Oct 10th program update.	CLFLWD Staff	Completed	
61	9/12/2024	Staff will write up and distribute to the managers rationale for not signing up for the EMWREP contract	Drafted and sent to the full board.	CLFLWD Staff	Completed	
59	9/12/2024	Mr. Read send the board information on shoreline inventories for other lakes	Mr. Read will send out this information prior to the next board meeting.	CLFLWD Staff	In Progress	
39	5/22/24	Administrator Kinney was directed to proceed with soliciting a scope of work from UMN regarding shoreline outreach research.	The District's shoreline taskforce had a meeting on August 27th to discuss next steps. A meeting summary will be provided at a future board meeting along with a presentation to the board in early Oct..	CLFLWD Staff	In Progress	
19	3/28/24	Staff and engineers will communicate with the Highway 8 Roadway Project regarding stormwater treatment and road salt, and staff will keep Manager Anderson advised of meetings	EOR and staff are reaching out to inquire about the status of the EAW. EAW incomplete as of October 5th, 2023. Chisago County was to notify the District when it is complete. Long Ear bats have delayed project, EAW remains unfinished as of March 7, 2024. The most recent designs do include stormwater treatment facilities near the Comfort/Little Comfort crossing. Staff has been coordinating with MnDOT on BMPs including downtown FL area.	CLFLWD Staff	In Progress	

*Completed items are shown in one iteration of this document and subsequently hidden from view. Reference numbers for past items will remain the same moving forward, even as items are addressed and subsequently hidden from view.